



KBA Curriculum

3rd Grade

Cutting & Finishing

Cutting

Drill	Key Coaching Points	Terminology
3 v. 0 Pass and Cut (Layer 1)	Hard Cuts - finish through the rim Catch & Check the rim Fill with hands ready for triple threat	Finish Cut Catch & Check the rim Triple Threat
4 v. 0 Dummy Offense	Limit dribbles per catch when live 5-8 passes prior to shooting is a good start Aggressive catches and cuts	Read the defense Dribble Ats (Layer 2) Fill Up / Fill Hard Communicate Opposite hand finish L Cuts Exchanges

Cutting/Finishing

Drill	Key Coaching Points	Terminology
Pass and Cut (Layer 1)	Have defender jump to ball = backcut Have defender Not jump to ball = facecut Hard Cuts Check Rim Communicate Clean catches Change finishes & w/ or w/o dribble	1-2 on catch Target Hands Catch-Load-Toes-Release-Finish No Hop
Fill & Back Cuts/Dribble Ats (Layer 1 & 2) -Defense can play token pressure and live for stops	If ball is dribbled hard AT you - backcut Show hands on fill, then plant hard and backcut Throw pass off defenders back foot	Hard Cuts Fill Up / Fill Hard Dribble Ats Power layups
4 v. 0 Dummy Offense	Limit dribbles per catch when live 5-8 passes prior to shooting is a good start Aggressive catches and cuts	Read the defense Dribble Ats (Layer 2) Fill Up / Fill Hard Communicate Opposite hand finish L Cuts Exchanges

