



KBA Curriculum

4th Grade

Cutting & Finishing

Cutting

Drill	Key Coaching Points	Terminology
Pass and Cut (Layer 1)	Have defender jump to ball = backcut Have defender Not jump to ball = facecut Hard Cuts Check Rim Communicate Clean catches Change finishes & w/ or w/o dribble	Face Cut & Back Cut Finish cuts Read the defender Power layup Finish Strong
4 v. 0 Dummy Offense	Limit dribbles per catch when live 5-8 passes prior to shooting is a good start Aggressive catches and cuts	Read the defense Dribble Ats (Layer 2) Fill Up / Fill Hard Communicate Opposite hand finish L Cuts Exchanges
Penetrate and Pitch	Immediate hard rip and drive on catch Proper slides with hands ready to shoot Pass on time & on target Communicate	Circle Movement On time & on target Rip & Go Baseline drift Safety pitch One more

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Fill & Back Cuts/Dribble Ats (Layer 1 & 2)	If ball is dribbled hard AT you - backcut Show hands on fill, then plant hard and backcut Throw pass off defenders back foot	Hard Cuts Fill Up / Fill Hard Dribble Ats Power layups
2 Ball Live	Communication All offensive & defensive concepts can be emphasized	Game Speed Make the defense make a decision Read the defense Hard cuts Draft Drive L Cuts Exchanges

