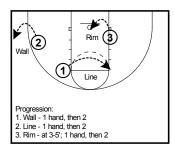
2nd/3rd Grade Stationary Shooting

Form Shooting



Each player starts with a ball

- 1. Toss ball to self
- 2. Catch with 1 hand under ball
- 3. Bring ball to shooting pocket
- 4. Shoot it

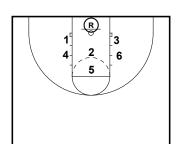
Coaching Points

- *Catch hands ready to catch away from body *Load off foot planted with knees bent
- *Toes explode through toes & land on toes *Release elbow above eyes, no thumb
- *Finish flip wrist, guide hand fingers to sky

Terminology

Catch-Load-Toes-Release-Finish Eyes on the rim

5's Repetition Shooting



1 shooter, 1 rebounder

- 1. Make 5 shots from each spot
- 2. Partner rebounds and passes to shooter
- 3. Switch

Coaching Points

- *Catch hands ready to catch away from body
- *Load off foot planted with knees bent
- *Toes explode through toes & land on toes
- *Release elbow above eyes, no thumb
- *Finish flip wrist, guide hand fingers to sky

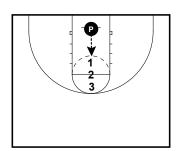
Terminology

Catch-Load-Toes-Release-Finish Eyes on the rim



2nd/3rd Grade Shooting on the Move

1-2 Shooting



Progress to 3 man, 2 ball shooting

- 1. 1 2 footwork
- 2. Catch, shoot, rotate

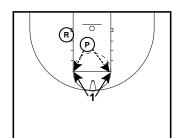
Coaching Points

- *L down, R stepping through
- *Hands and feet ready to catch
- *Perfect form

Terminology

1-2 on catch Target hands Release, finish No hop

Elbow to Elbow Shooting



1 passer, 1 shooter, 1 rebounder, 2 balls

- 1. 1 goes from top of key to elbow to top of key to elbow
- 2. Rotate

Coaching Points

- *Catch hands ready to catch away from body
- *Load off foot planted with knees bent
- *Toes explode through toes & land on toes
- *Release elbow above eyes, no thumb
- *Finish flip wrist, guide hand fingers to sky

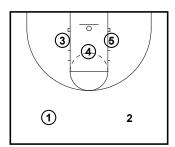
Terminology

Catch-Load-Toes-Release-Finish Eyes on the rim



4th Grade Stationary Shooting

Pocket Shooting



1 ball for 2 guys

- 1. Alternate between 1 and 2 hands
- 2. Partners 10' from each other
- 3. Shoot ball high so it bounces in front of partner
- 4. Progression partner with dribble, at rim with no dribble, at rim with 1 dribble

Coaching Points

- *Stuff the ball INTO the shooting hand
- *Catch hands ready to catch away from body *Load off foot planted with knees bent
- *Toes explode through toes & land on toes *Release elbow above eyes, no thumb
- *Finish flip wrist, guide hand fingers to sky

Terminology

Catch-Load-Toes-Release-Finish Eyes on the rim Stuff the ball

Seated Chair Shooting



1 ball per player, 1 chair

- 1. Sit forward in chair with straight back
- 2. Toes pointed forward, slightly on toes
- 3. Progression form shoot with no ball, form shooting with release

Coaching Points

- *1 hand & 2 hand
- *Release elbow above eyes
- *Finish flip wrist, guide hand fingers to sky

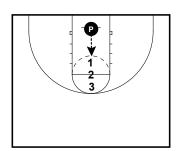
Terminology

Waiter-Rocket-Goose No thumb



4th Grade Shooting on the Move

1-2 Shooting



Progress to 3 man, 2 ball shooting

- 1. 1 2 footwork
- 2. Catch, shoot, rotate

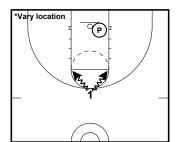
Coaching Points

- *L down, R stepping through
- *Hands and feet ready to catch
- *Perfect form

Terminology

1-2 on catch Target hands Release, finish No hop

Liberty Shooting



1 ball for 2 players

- 1. 1 player shoots for time or set # of shots
- 2. 2nd player rebounds
- 3. Switch
- 4. Catch & Shoot, Catch-Rip-1 Dribble Right, Catch-Rip-1 Dribble Left

Coaching Points

- *Hands & feet ready to shoot
- *Footwork into shot
- *Game speed

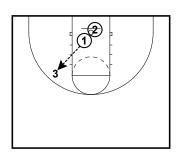
Terminology

Inside pivot into shot Low rip Straight line - attack hip



4th Grade Shooting on the Move

Closeout Shooting



3 man, 2 balls

- 1. 1 passes to 3 and closesout
- 2. 3 shoots and gets own rebound
- 3. 1 becomes next shooter
- 4. 2 becomes next passer
- 5. Progression catch & shoot, 1 dribble right, 1 dribble left

Coaching Points

- *Catch hands ready to catch away from body *Load off foot planted with knees bent
- *Toes explode through toes & land on toes *Release elbow above eyes, no thumb
- *Finish flip wrist, guide hand fingers to sky *Inside pivot foot for pullups

Terminology

Catch-Load-Toes-Release-Finish Eyes on the rim

